

# **Graph cycles, ergodicity and energy landscapes**

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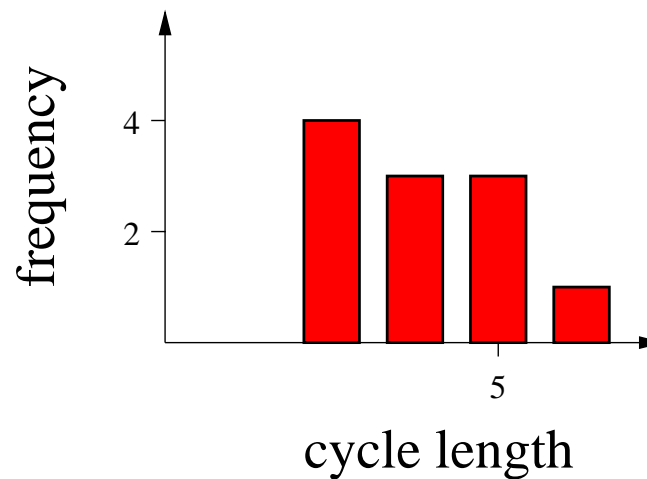
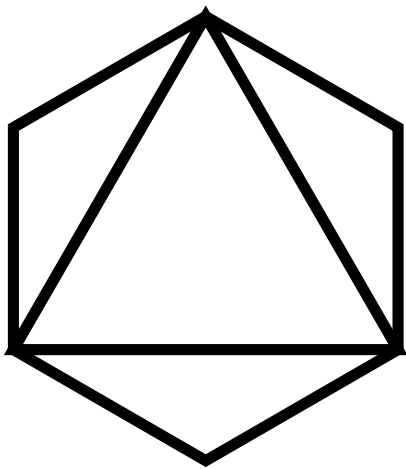
University of Leipzig

# Problem setting

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- Given: Simple graph  $G(V, E)$
- Wanted: Cycle length distribution

How many cycles of length  $h$  does the graph contain?



# Outline

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- Motivation: growth exponents, model validation
- Method: Markov chain Monte Carlo in cycle space
- Problem: find ergodic move set
- Energy landscapes

# Motivation (1): model verification

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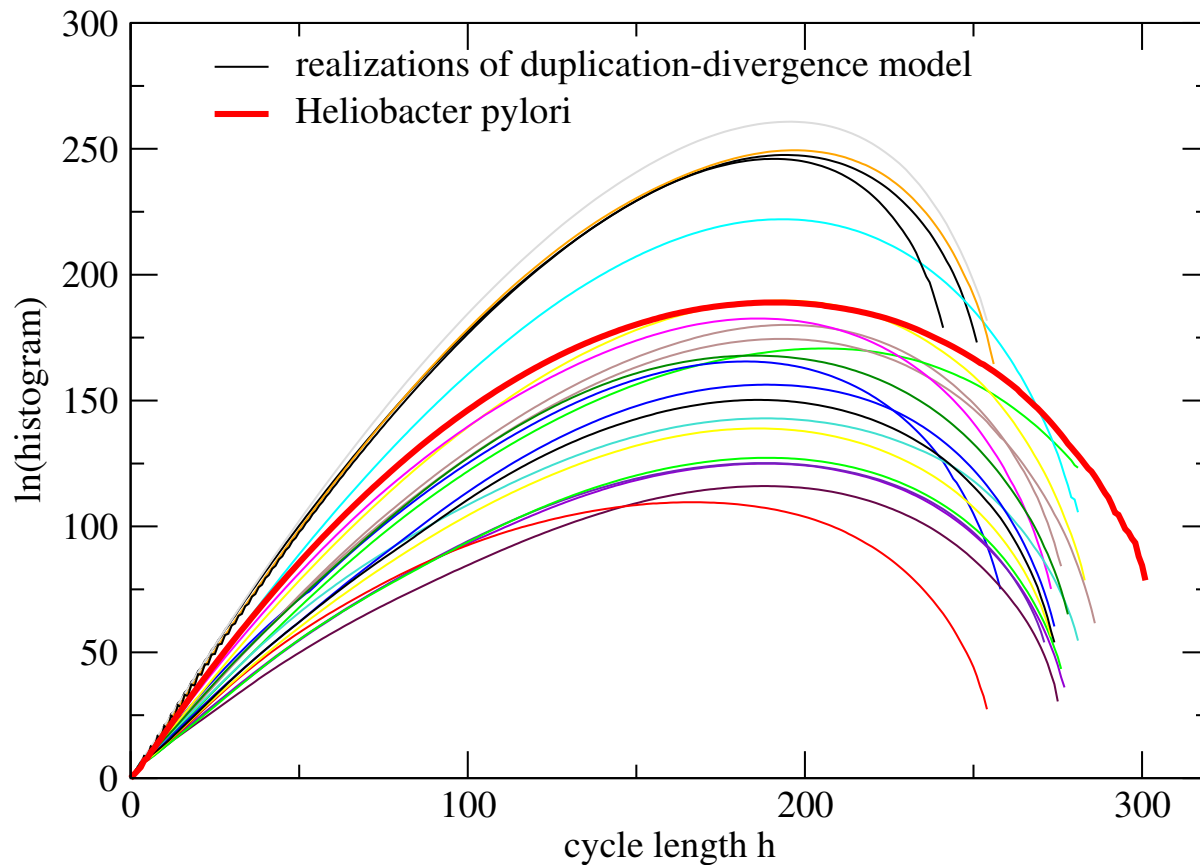
## Verification of graph models

- Internet, WWW
- social and economic (trade) networks
- metabolic and gene regulatory networks
- protein-protein interaction (PPI) networks
- ...

# Cycles in real network and model

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PPI network of bacterium *H. Pylori* compared with instances from duplication-divergence model (Vázquez et al., 2003).



## Motivation (2): growth exponents

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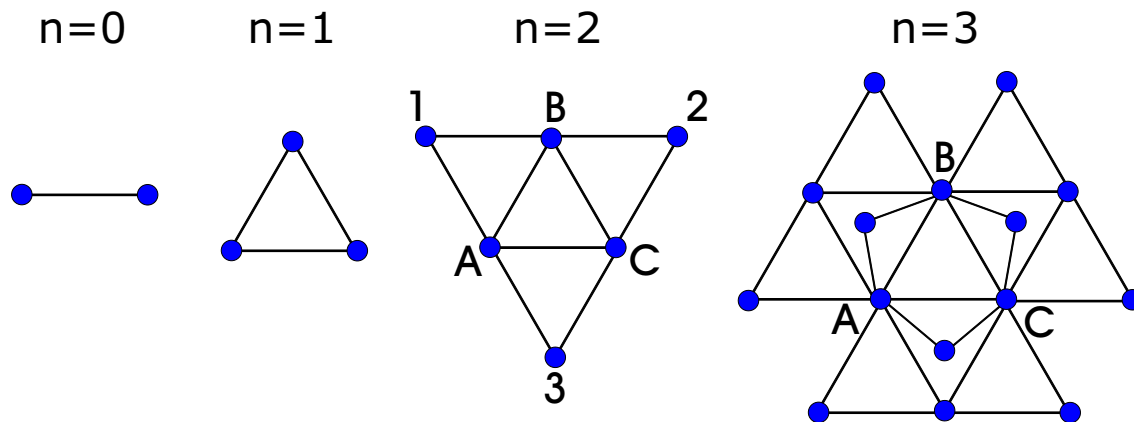
Consider graphs growing by iterative addition of nodes and edges. Average cycle length increases as

$$\langle h \rangle \sim N^\alpha$$

as a function of graph size  $N$ , with exponent

$$\alpha \in [0, 1]$$

characteristic of the growth rule.

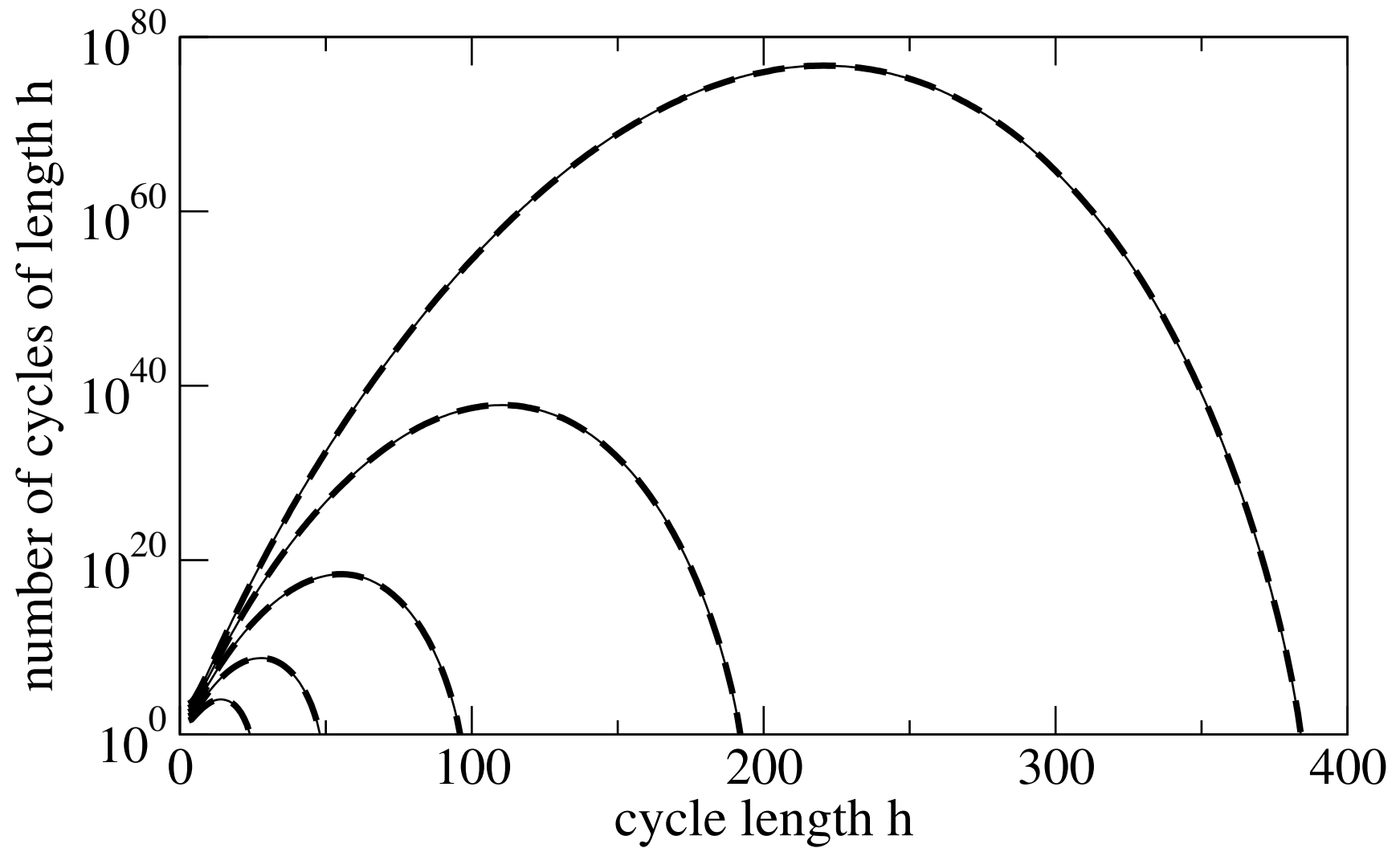


Example: growing 2-tree

$$\alpha = \frac{\ln 2}{\ln 3}$$

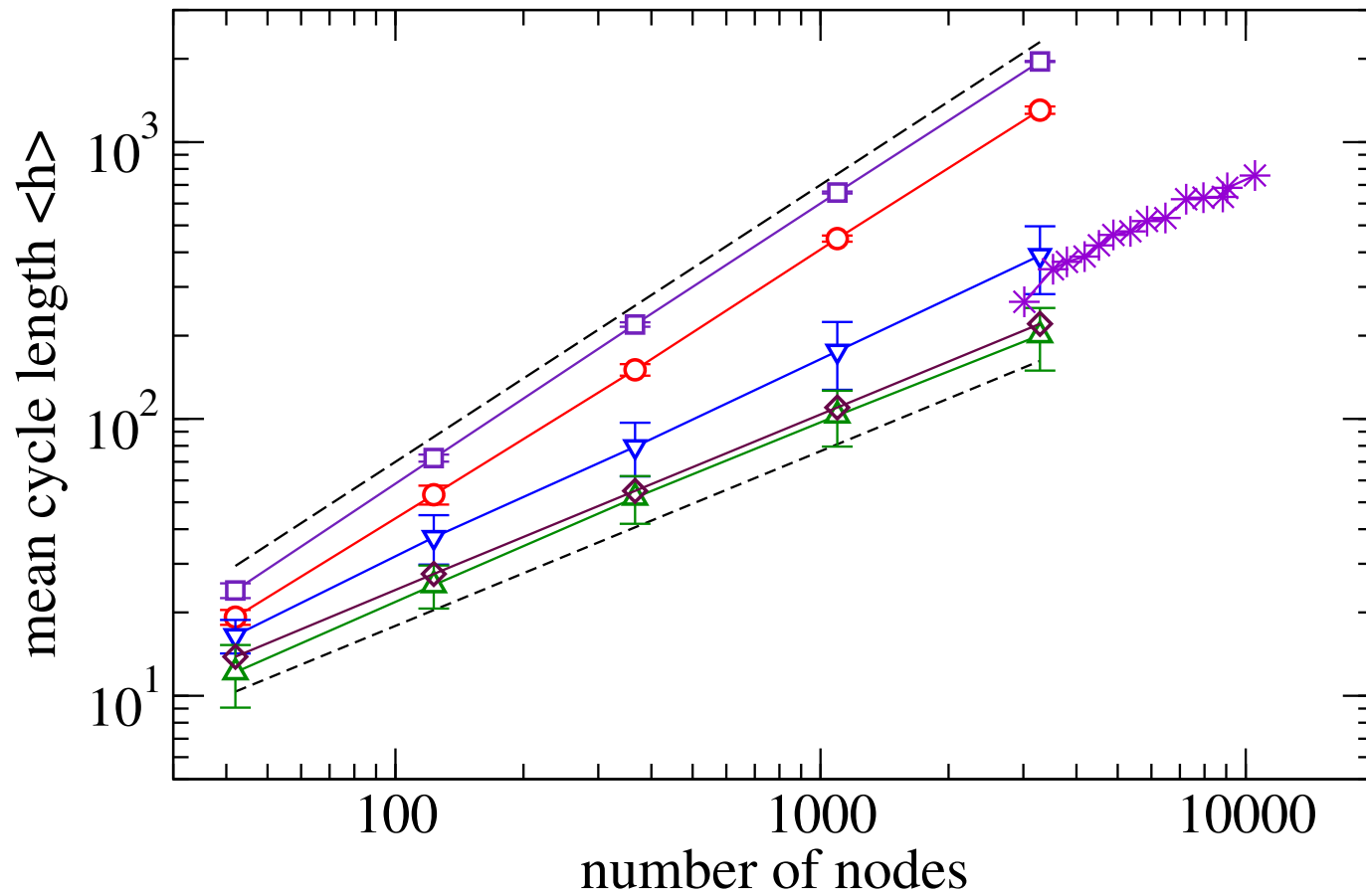
# Cycle lengths in growing 2-tree

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# Growth under different rules

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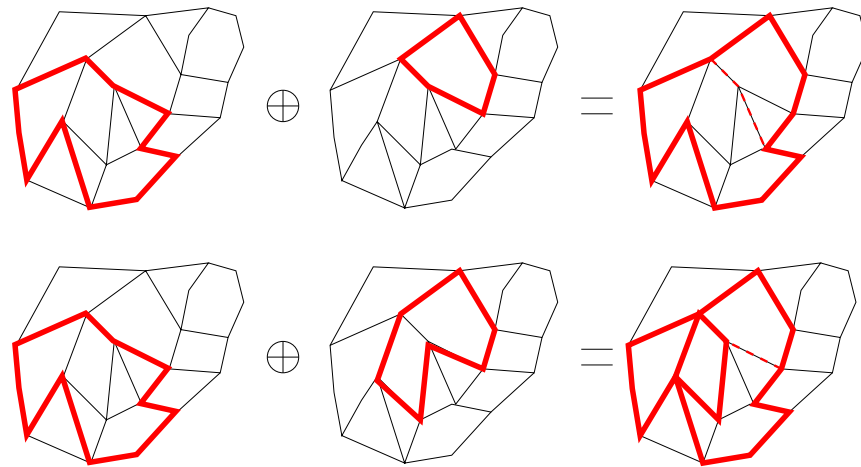




# Markov chain Monte Carlo in cycle space

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- microstate = cycle
- Markov step = addition of “detour” to current cycle.



- But: Sum of two cycles is not necessarily a cycle.

## The algorithm ( $\beta = 0$ )

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1. Choose generating system  $M$  of cycle space
2. Set initial cycle  $C_0 := 0$  (empty cycle) and  $t = 0$
3. (Propose) Draw random element  $P \in M$
4. (Accept) If  $C + P$  is a simple cycle or empty, set  $C_{t+1} := C_t + P$   
(Reject) Otherwise, set  $C_{t+1} = C_t$
5. Increment  $t$  and resume at 3 (or stop if desired chain length reached)

# Ergodicity and the generating system $M$

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Ergodicity of the Markov process is ensured if each cycle is a sum of cycles in  $M$  such that each partial sum is also a cycle:

Generating system  $M$  of cycle space of  $G$  is *ergodic* if  
For all cycles  $C$  in  $G$  there are  $t \in \mathbb{N}$  and  $(C_1, C_2, \dots, C_t) \in M^t$   
such that for all  $i \in \{1, \dots, t\}$

$$S_i := \sum_{j=1}^i C_j$$

is a cycle and

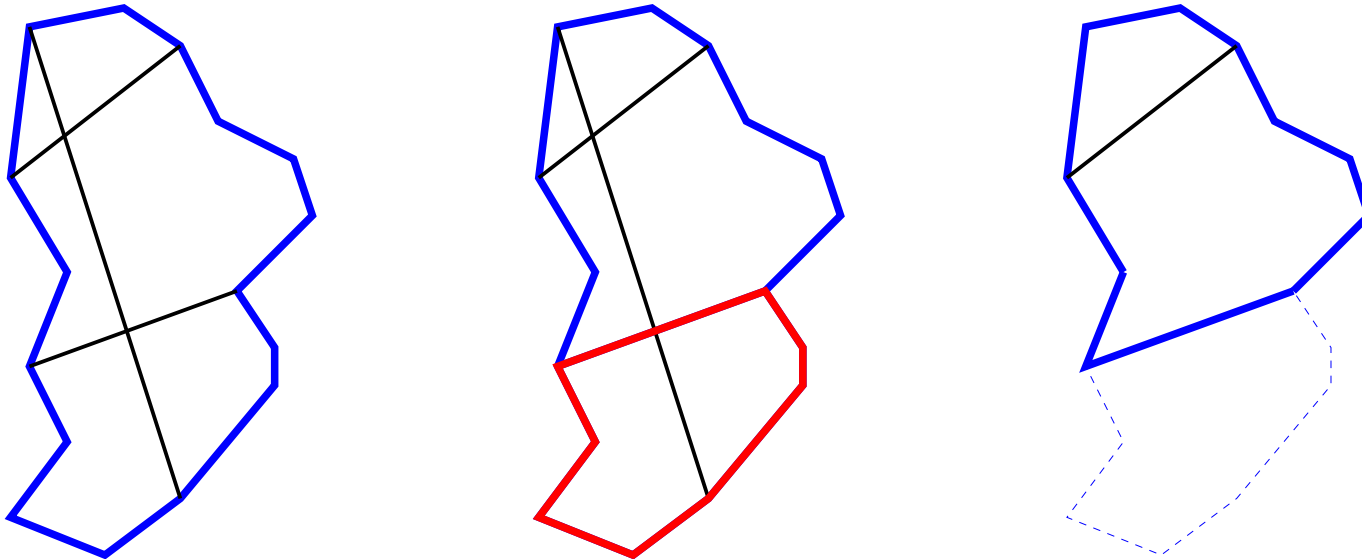
$$C = S_t .$$

Problem: Find possibly small ergodic  $M$ .

# $M = \text{set of chordless cycles (1)}$

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- A cycle  $C$  is *chordless* if there is  $W \subseteq V$  such that  $C$  is the subgraph induced by  $W$ .
- The set of all chordless cycles is an ergodic generating system of cycle space.

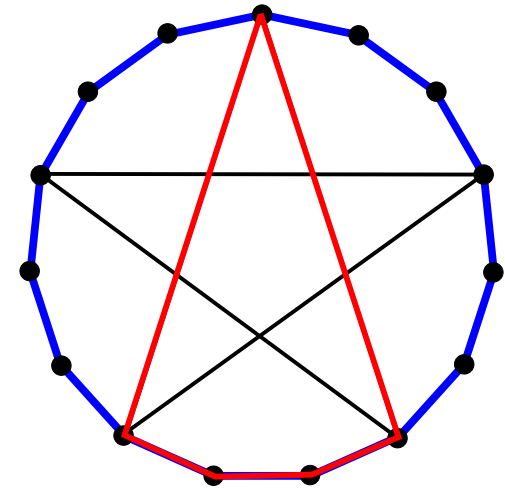
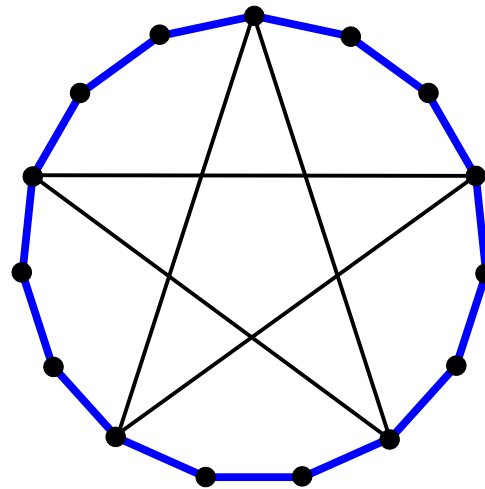
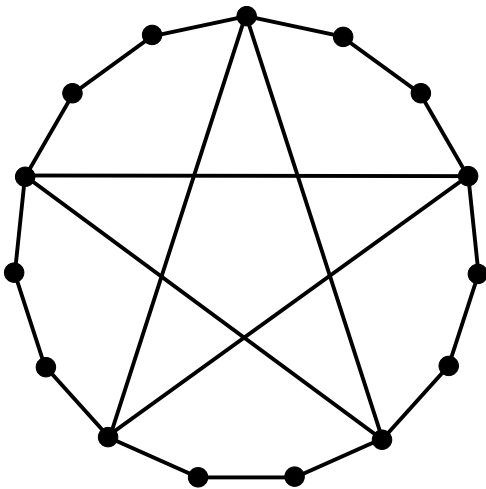




# Short (geodesic) cycles?

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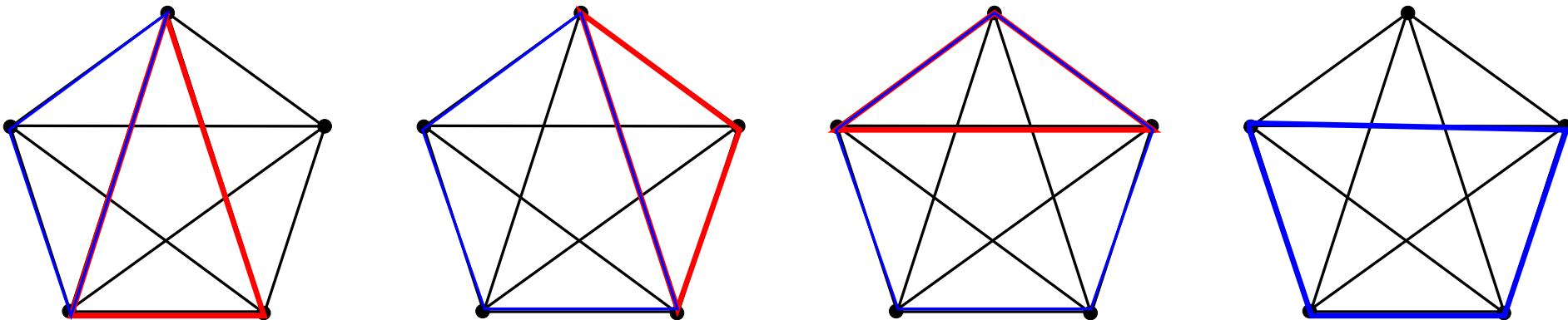
- A cycle  $S$  is short (geodesic) if it is not the sum of two shorter cycles.
- Set of short cycles **ergodic? No**, counterexample:



# Complete graphs

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- Complete graph  $K_N$  on  $N$  nodes has  $O(N^3)$  chordless cycles (triangles).
- Choose a vertex  $x$ . The set  $M$  of all triangles containing  $x$  is an ergodic generating system of the cycles of  $K_N$ .
- Resulting energy landscape with local minima



# Summary

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- Introduced Monte Carlo method for obtaining statistics of cycles in graphs.
- Remaining task: general ergodicity criterion for move sets.
- Move set involving all chordless cycles is ergodic and generates completely smooth energy landscape (no local minima).
- Smaller move sets known for some cases: complete graphs, planar graphs. Smoothness of energy landscape is lost.



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# Robust cycle bases

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Kainen (2000): A cycle basis  $\mathcal{B}$  is robust if for every [simple] cycle  $Z$  there is a linear ordering of the subset  $\mathcal{C}(G, \mathcal{B}, Z)$  such that, as each element in the resulting sequence is added to form the sum  $Z$ , it intersects the *sum* of those preceding it in a nontrivial path. In this case, the partial sums must be cycles. A cycle basis is called *cyclically robust* when the sum of the new cycle and those that went before remains a cycle.

Relevance here:

basis (cyclically) **robust**  $\Rightarrow$  **ergodic** Monte Carlo

# Robust cycle bases — known results

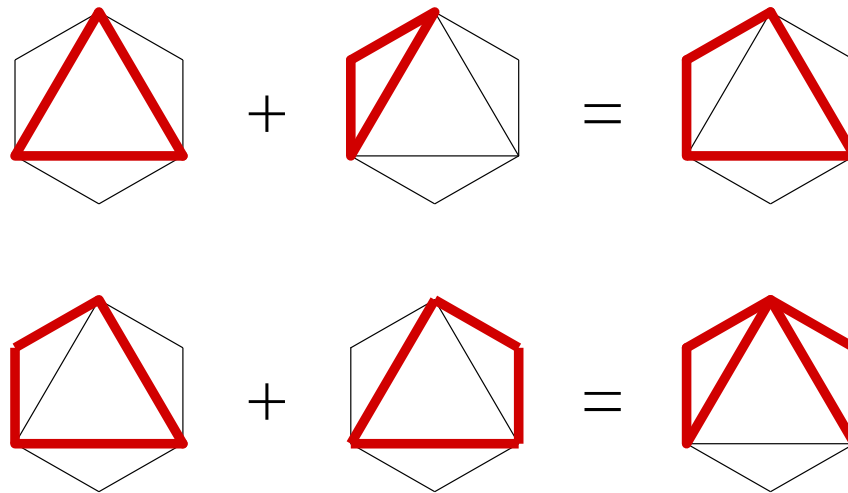
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- planar graphs: planar basis, basis cycles are outlines of faces in a planar embedding
- complete graphs (Kainen): pick arbitrary vertex  $x$ , basis cycles are all triangles containing  $x$
- slightly more general: graphs spanned by a star (argument analogous to complete graphs)
- **No general criterion** for existence of (cyclically) robust bases

# Monte Carlo — summing cycles

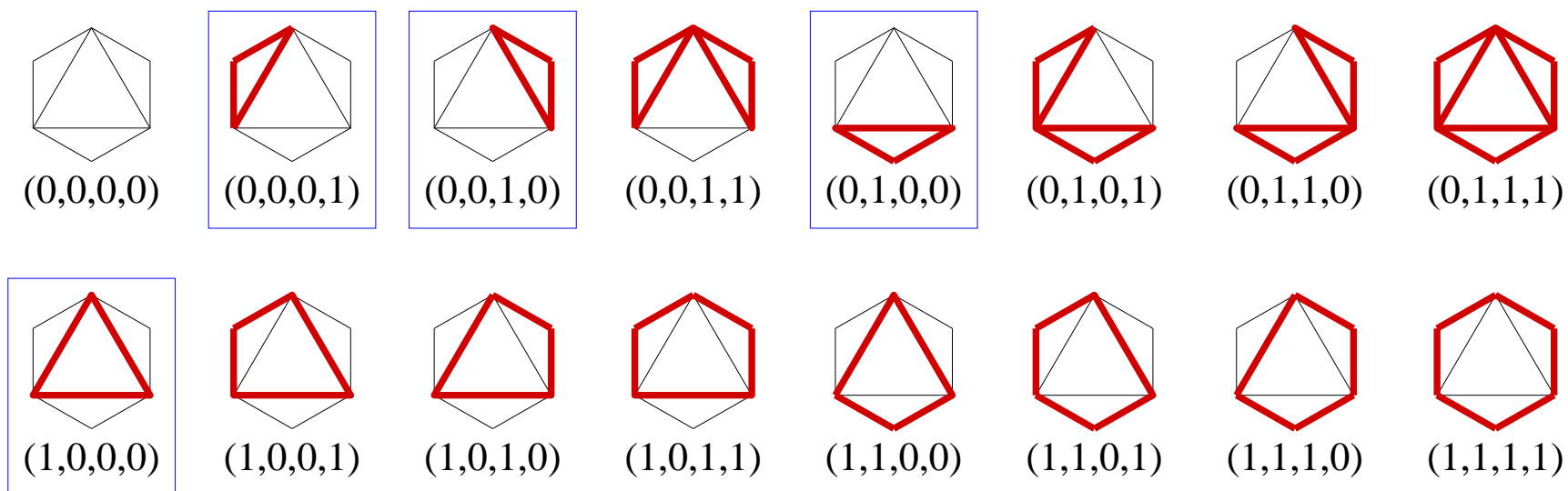
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- Sum of two cycles yields new cycle:



- (generalized) cycle: subgraph, all degrees even
- simple cycle: connected subgraph, all degrees = 2.

# Monte Carlo — cycle space

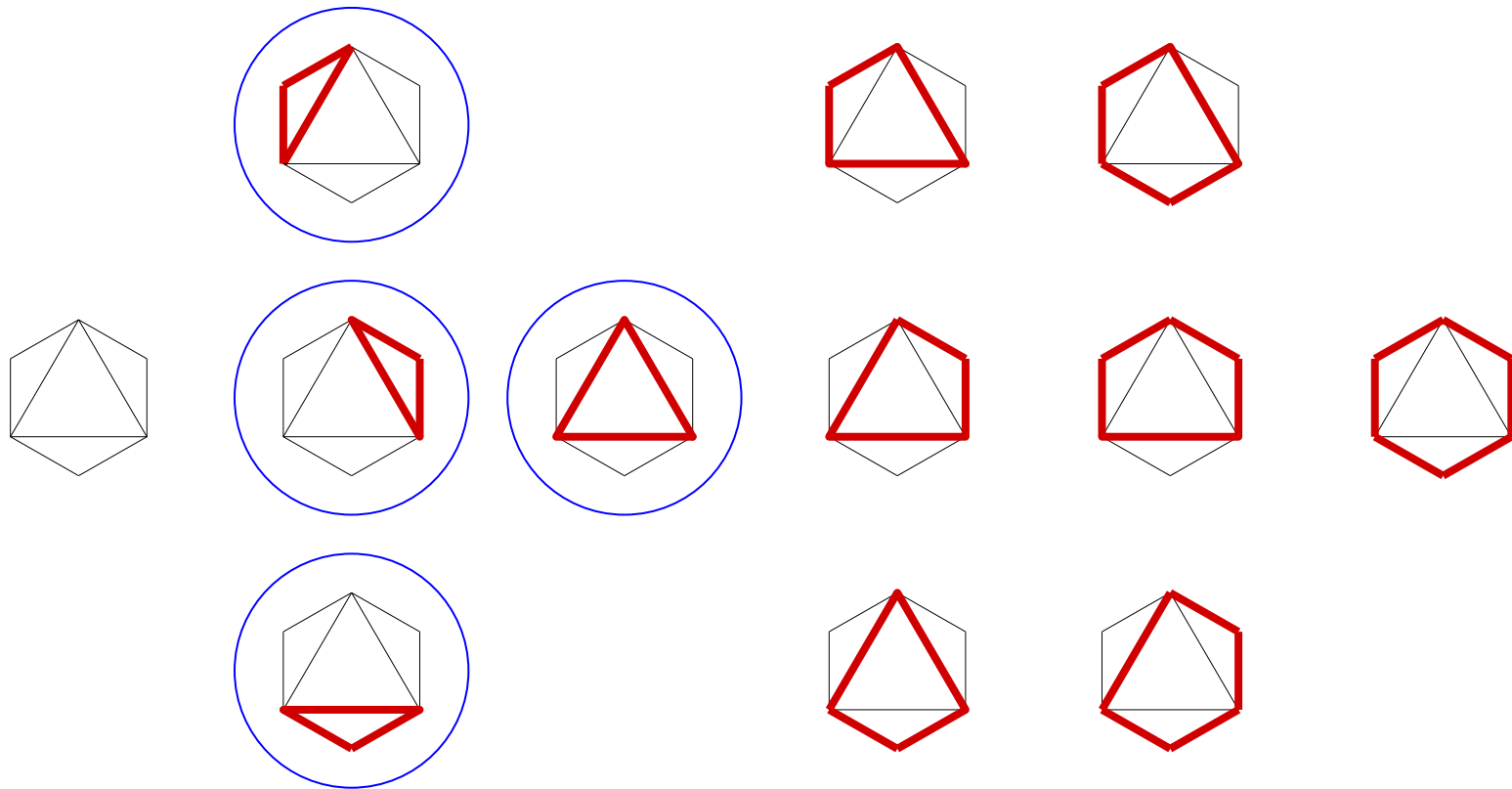


- cycle space: contains all (generalized) cycles
- finite-dimensional vector space, has **cycle basis**

Linear Algebra kicks butt!!!

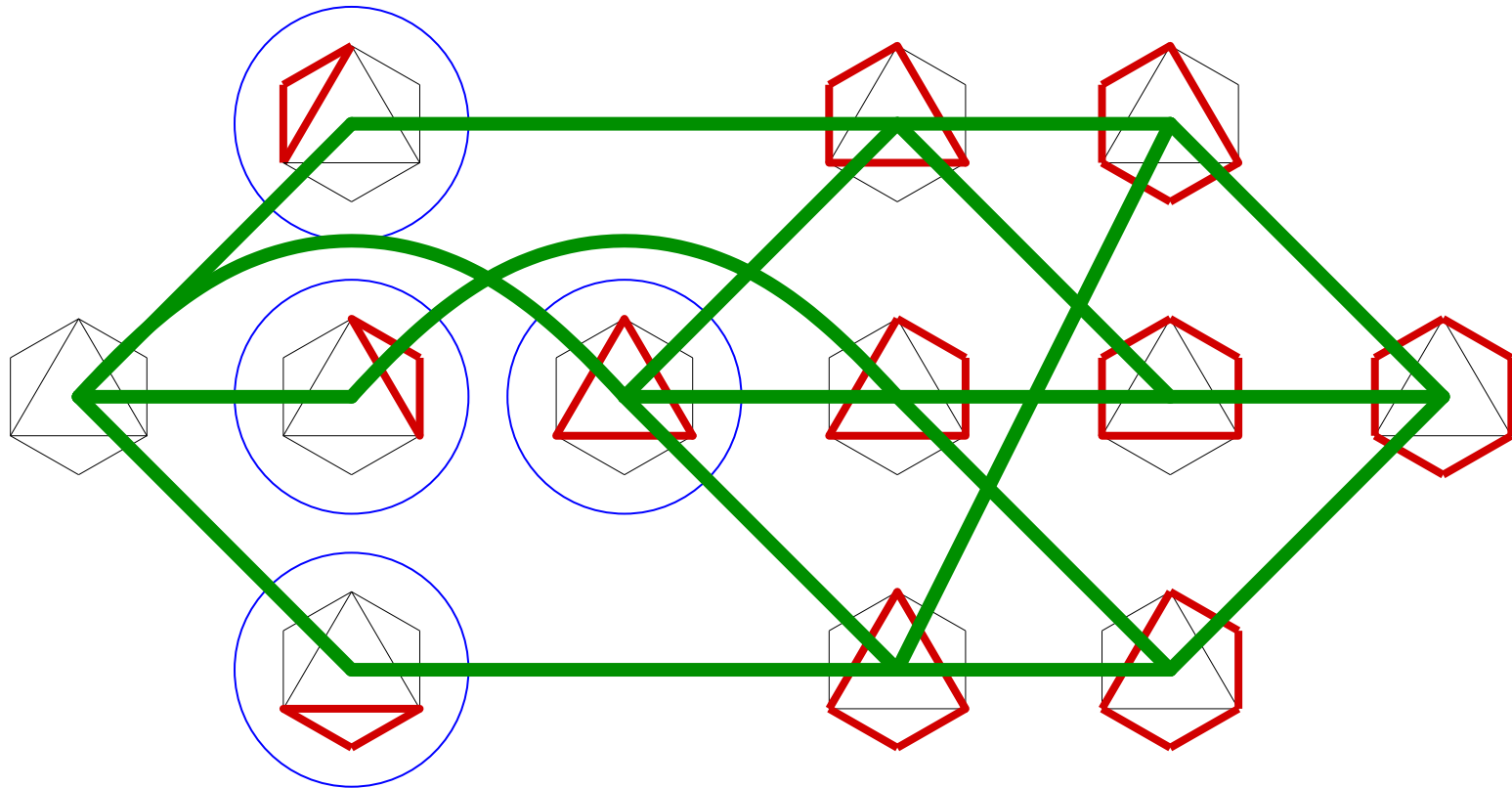
# Connected transition graph

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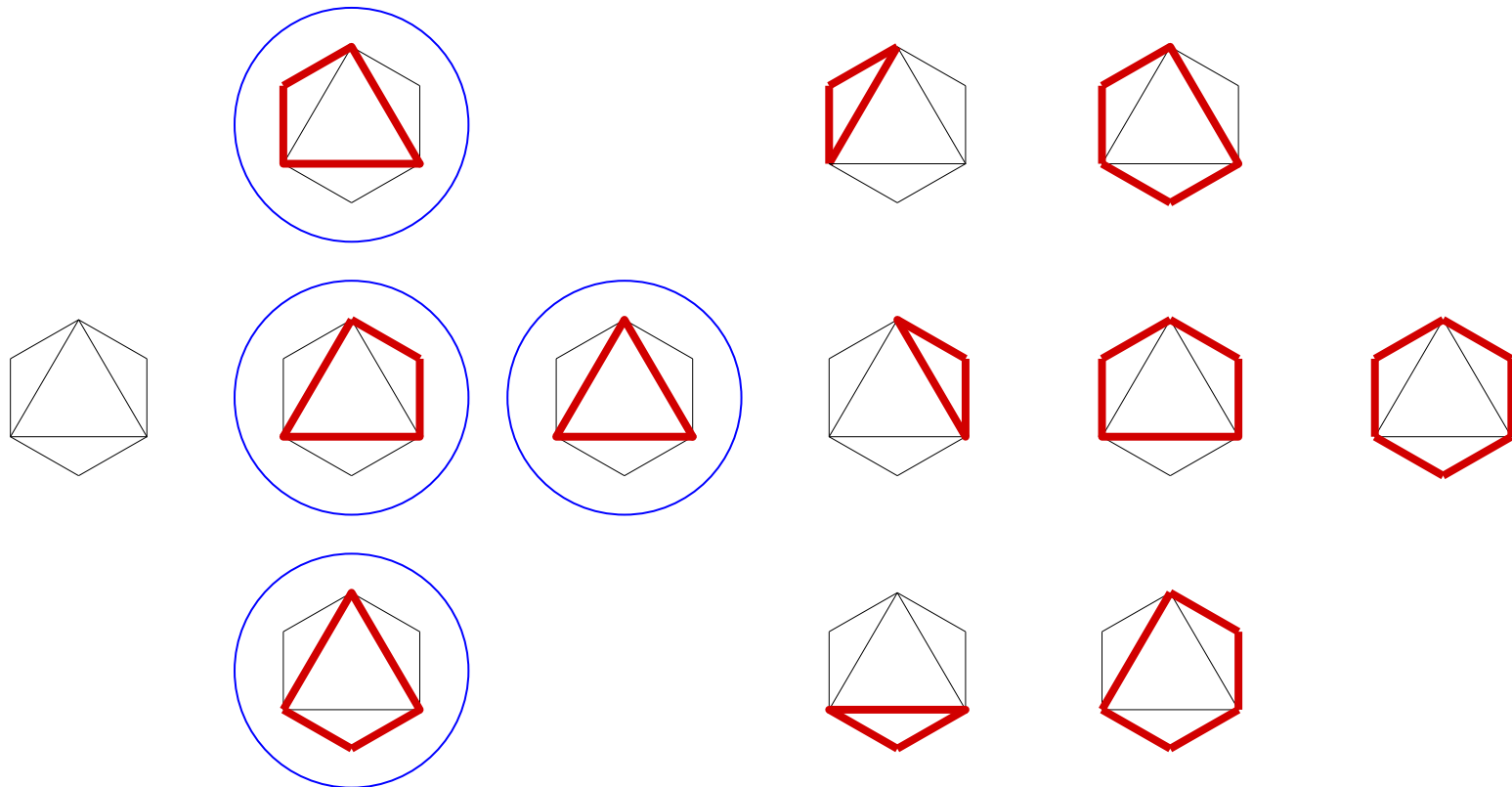
# Connected transition graph

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# Disconnected transition graph

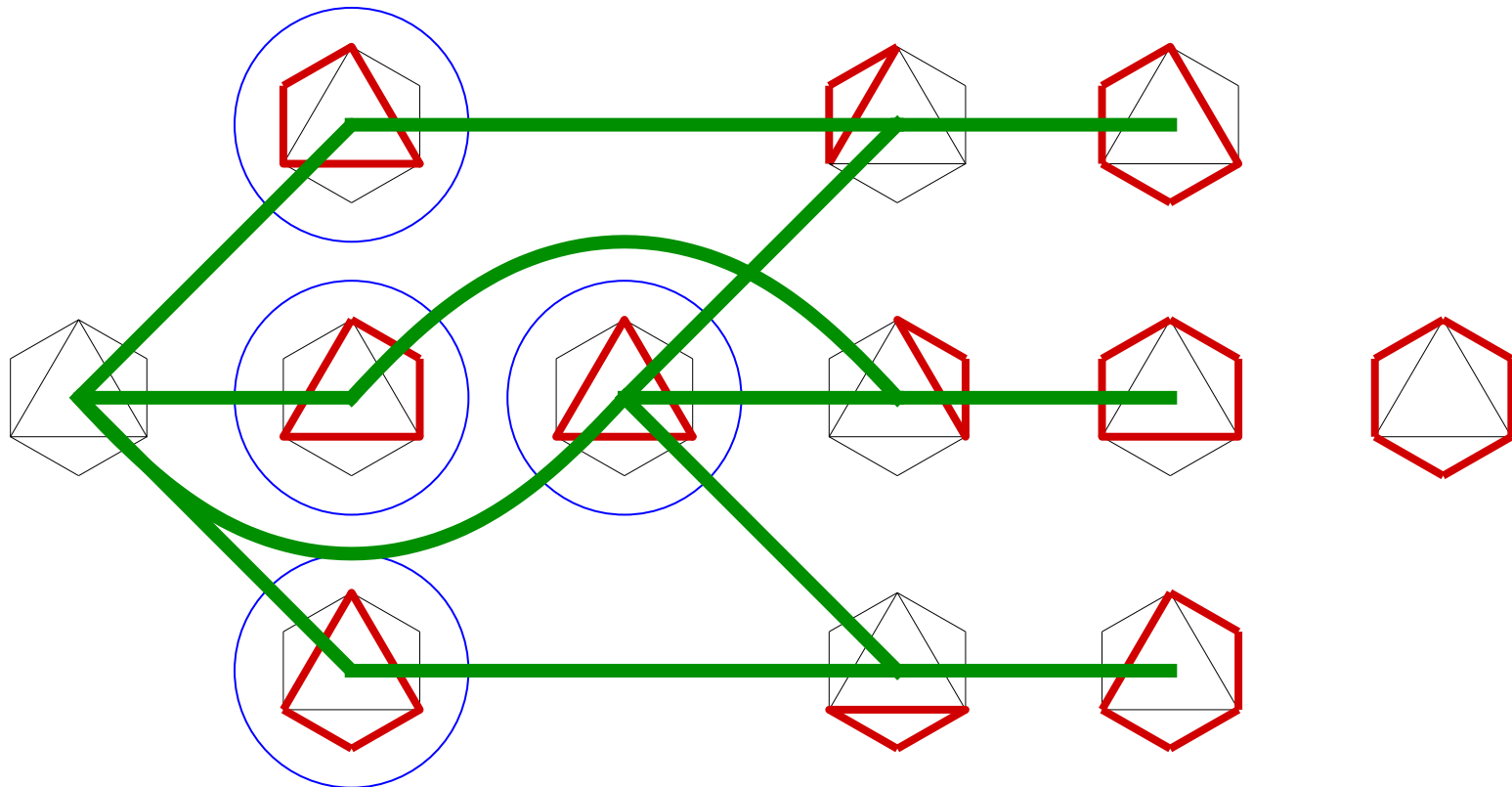
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# Disconnected transition graph

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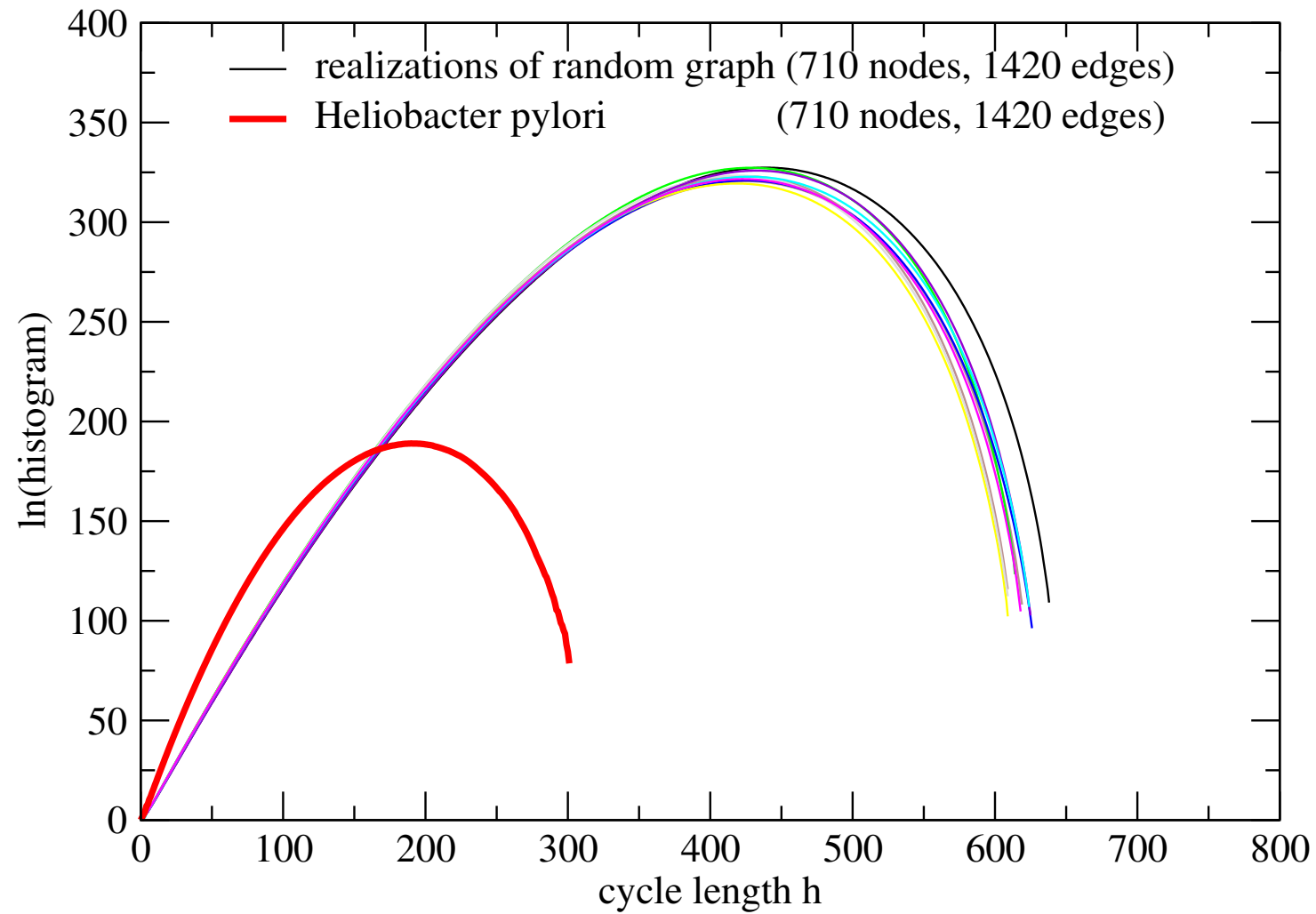
# Application: protein-protein interactions

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- H. pylori network from DIP, version April 24, 2005
- 710 proteins
- 1420 interactions

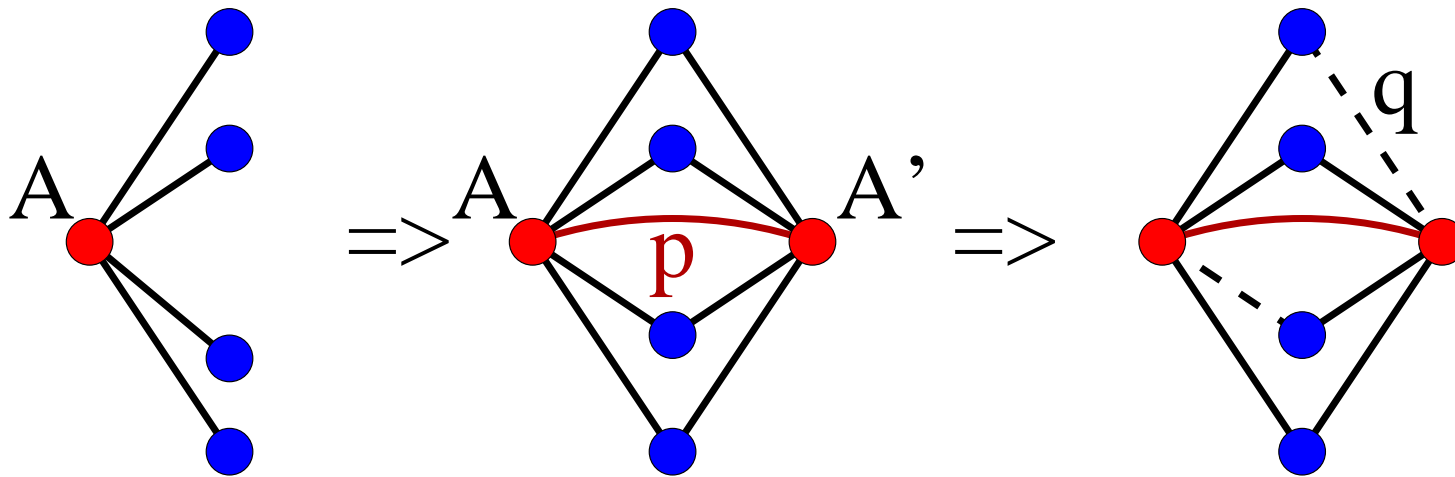
# PPI vs. random graphs

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# Duplication-divergence model

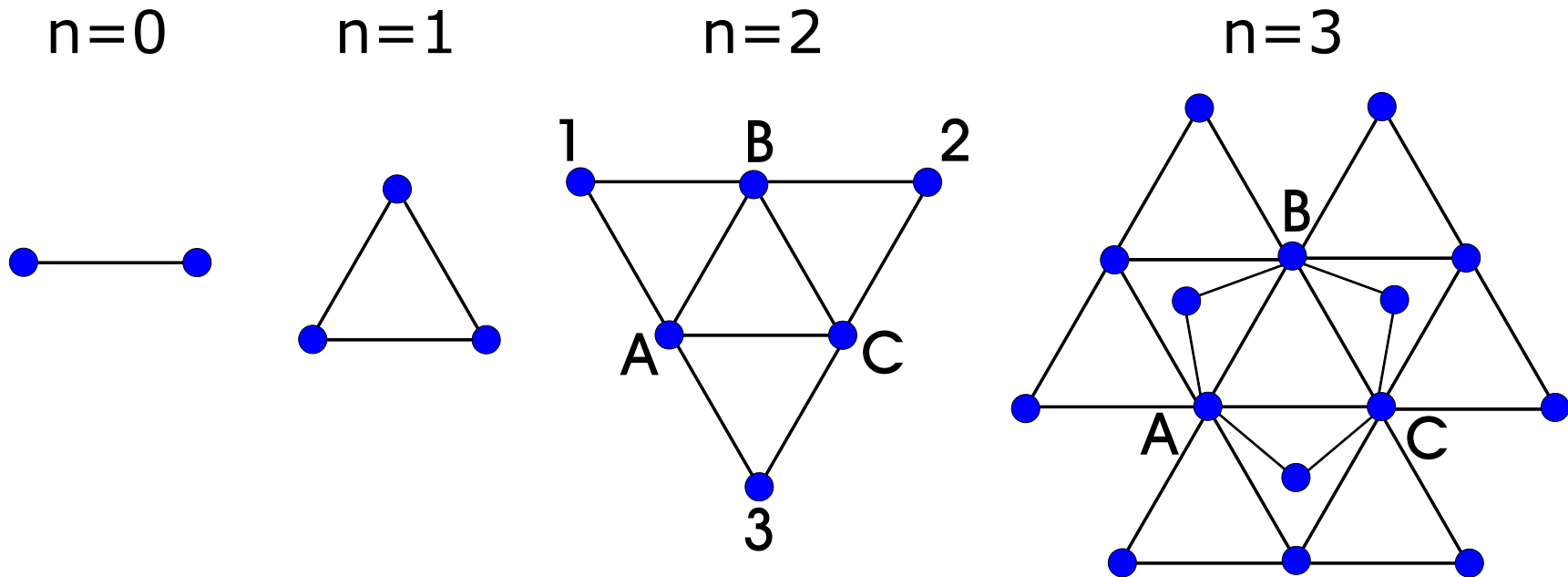
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1. duplication: generate new node  $A'$  with same neighbors as randomly chosen node  $A$ . Add edge  $AA'$  with probability  $p$ .
2. divergence: For each pair of edges  $(AX, A'X)$ , with probability  $q$  remove one of the edges (chosen with prob.  $1/2$ ); resume at 1.

# Application: growing graphs

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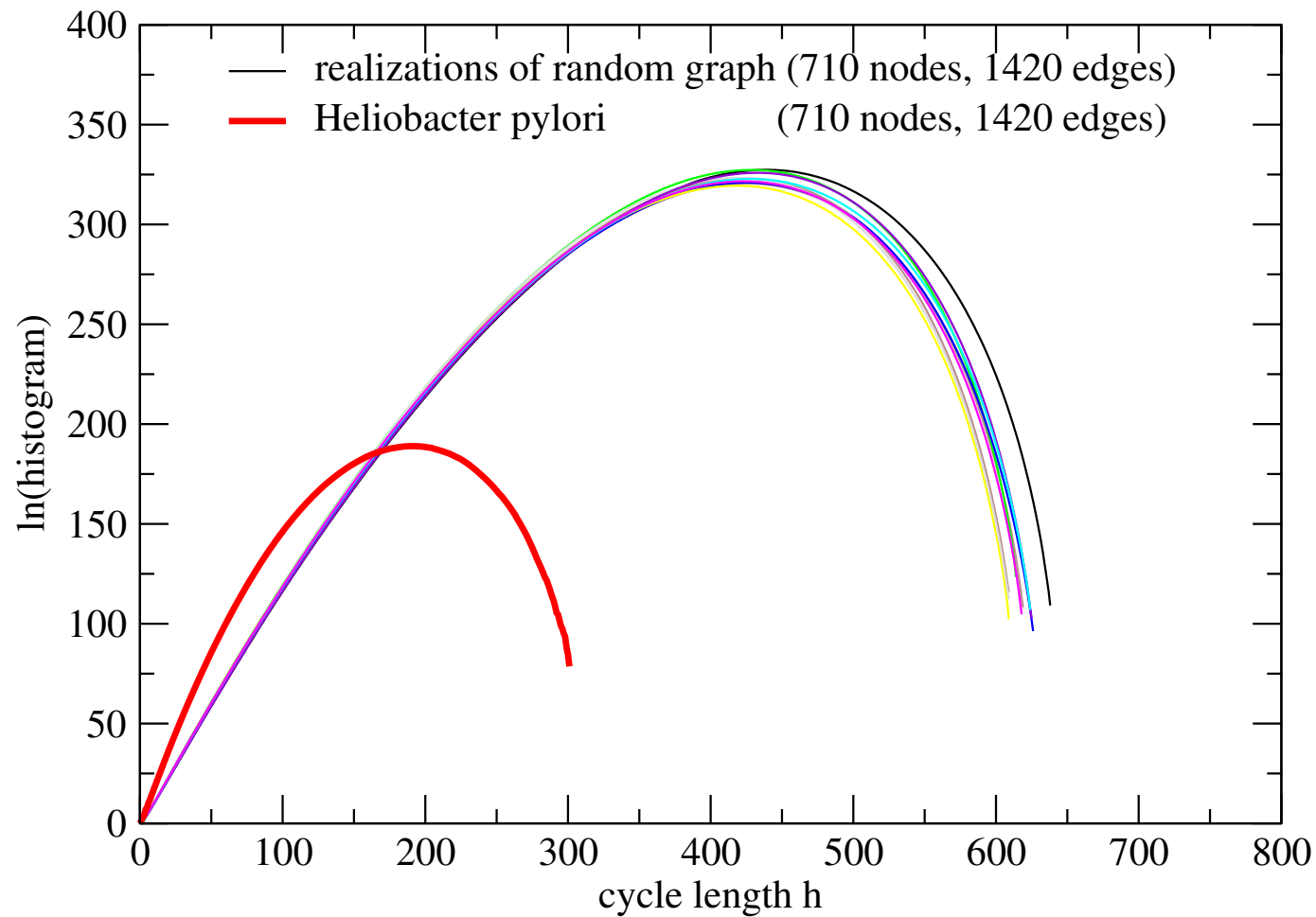


$$c^{(n+1)}(h) = \sum_{l=3}^h \binom{h}{h-l} c^{(n)}(l) \text{ for } l \geq 4, \text{ and}$$

$$c^{(n+1)}(3) = c^{(n)}(3) + 3^n$$

# Protein Interaction vs. random graphs

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H. pylori network from DIP, version April 24, 2005, 710 proteins, 1420 interactions